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Subject: "Why does Renegade suck?"

Posted by [msgtpain](#) on Sat, 18 Dec 2004 23:41:13 GMT

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Titan1x77

All you have contibuted to this game is a lil bit of time and a whole lot of bitching

That's not true.. He "made the game", "worked with it", and "knows how it should have played" (or whatever else).

Actually, from what I've seen.. all he did was become butt-buddies with one of the developers at the now defunct Westwood Studios, got them to give him all the "secret" resources to the game, tried to finish ONE map, had it placed in the LAST official patch, and then realized that it sucked so bad no one played it so he made another version of it.. (which no one plays)

AssCrackFiller has been telling himself that he developed this game for three years now.. and I think he just honestly believes it now.. anyone can convince themselves of anything if they repeat it enough.

We're just stuck at the bottom of the food chain, not knowing what we like, unless it's told to us by him; but I'm okay with that.. I'll just continue to use what I know nothing about, because I don't make maps.

As for "those people".. please, keep their names to yourself; I'd hate for you to lose the few friends you have left over a silly internet argument with me. Cause you know, if you tell me their names, I'm going to banish them from my graces, and probably burn their homes down for not liking me.

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