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Subject: Mine Matters

Posted by [Spoony\\_old](#) on Sat, 18 Dec 2004 17:29:44 GMT

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LaeubiOn Hourglas and GDI i really would also mine the PP... its too easy for Nod to get there. same for HoN front entrance

We're assuming your team is actually playing, in which case there would be meds on the sides and the hill/near the AGT....

If you are to assume GDI is completely fucking retarded, then yes, Nod can APC rush the powerplant :rolleyes:

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