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Subject: SNDA/SNDP client sided.

Posted by [Naamloos](#) on Fri, 17 Dec 2004 22:07:27 GMT

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Right now they are only usefull for hosts, and so far i have never seen a host use it.

Sometimes when i play i like to hear some background music but this only works when i play alone (or host, but i lag).

Could this be done?

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