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Subject: One Final Question

Posted by [Aircraftkiller](#) on Wed, 15 Dec 2004 23:14:38 GMT

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I wouldn't use that. SGTMay has no idea of what he's doing. The problem is that you're using the wrong version of the Construction Yard. If I remember correctly, you're using the SP version - guess where it shows up? Mission one, in a destroyed state. I don't think the artists created a live aggregate for the structure when it only appeared as destroyed in-game.

You need to go into the C&C Mode folder and drag out the Construction Yard files for each team. If you want, I can provide you a real base template that's got a lot of my own custom additions to it that are in most of my older levels, including better textures on all structures that reflect graphical superiority to the original Renegade buildings.

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