
Subject: Potential bugfixes.

Posted by [Spoony_old](#) on Sat, 11 Dec 2004 12:05:11 GMT

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These questions may have already been answered but I would like an official response as to whether they are possible

1. Ob walking. Not really that much of a problem as it used to be since most servers have good SFPS, however it is still a large bug.
 2. Bluescreen / FPS bug with tanks. HUGE bug right there.
 3. Tanks blowing up when you aren't within reasonable distance of the Weapon Factory. Most noticeable on Islands, if you have your med halfway between the WF and the refinery, someone buys a tank and your med dies. That's just ludicrous.
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