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Subject: Fix the damn gun

Posted by [liberator](#) on Wed, 08 Dec 2004 04:57:43 GMT

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In the described situation of being trapped in the NOD base, I would buy a rail gun and kill the MLRS in 5 shots, and if they started repairing it I would take out one of the tanks and try and force them back. Massed PIC/rails own tanks.

GDI has the advantage on that map anyway. If however, I couldn't break the GDI choke hold on my base I would get an SBH and clear the snipers from the tunnels. As I stated previously, if an opponent has room to maneuver, a standard sniper is at a supreme disadvantage close up against an enemy with a rapid fire weapon.

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