
Subject: PIC: Weird glitch ... Humvee lost its wheels!
Posted by [laeubi](#) on Tue, 08 Apr 2003 09:07:18 GMT
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I think it has something to do with the LOD (Level of details)
Renegade adjust the amount of Polygons showed up consistong on your grafik posibilities.

Set your grafik settings to the lowest posible seting and you will notice that the vehicles looks a bit more bad that if you set it to the highest options.

So if many things happens Rengade sitch to a 'lower' LOD may thats why somtimes the wheels diapear because renade switch back to higher level and the mesed up with the wheels.

SOunds a bit confusing? Don't mind. lol. Just a crasy voice in my head told me that.
