
Subject: How do you make a map so it's .mix
Posted by [glyde51](#) on Tue, 07 Dec 2004 14:03:07 GMT
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<http://www.renhelp.co.uk>

This makes the export to mix option available:
http://trielite.afraid.org/LevelEdit_Dev.zip

Download that and put it in your leveledit directory.
