Subject: Server Side CP1 1.1 Released (fixed zero bug & under)
Posted by Creed3020 on Sun, 05 Dec 2004 23:30:26 GMT

I tried this and it works.

vlotblokyIf the mod isn't able to rename the objects.ddb file after the map is loaded, your server will bite the big one. I suggest you remove the objects.ddb file in your data folder that is preventing the real objects.ddb from renaming itself.

Just an educated guess.