
Subject: Core Patch 2.. We should vote on what maps should be in it.

Posted by [trunkskgb](#) on Sun, 05 Dec 2004 16:38:51 GMT

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I can't even begin to elaborate on how fan maps should have been used more in Renegade. I had to create my own server with fan maps just to play lol . You might have seen it....it's the "Dark Angels" server on WolSpy. I tried your serve Alkaline, but I would always get huge lag spikes for some reason.

Anyway, if you think about it, Rene had like what...9 maps? Then look at games like, Quake or Unreal Tournament, Call of Duty, Battlefield. They had an abundance of maps. In my opinion, Westwood should have released more maps to begin with.
