

---

Subject: Server Side CP1 1.1 Released (fixed zero bug & under)

Posted by [ripper141](#) on Sun, 05 Dec 2004 14:05:55 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Problem !!!

SSCP1.1 installet and if a player joins on my server he gets zero bug !!!

i tried to replace the  
always2.dat with the original ==same effect  
all maps with the original=====same effect

maybe its the always.dbs but im not sure !!!

-----  
Installet FDS 1037

Installed CP1 (only the Under bug)

Installed CP1.1 (Zero Bug)

---