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Subject: "Stealth is key"

Posted by [Aircraftkiller](#) on Sat, 04 Dec 2004 22:47:17 GMT

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Judging from the areas I can see, it's got a lot of blurry textures that are mapped too large. It also doesn't look like Tiberian Sun, but I guess that doesn't matter because nothing in Reborn does to begin with...

I suggest you increase the lighting to show the rest of it. Right now it's pretty bland and adding a single "movable object" doesn't really add anything to gameplay.

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