

---

Subject: Useful tip

Posted by [Gizbotvas](#) on Mon, 07 Apr 2003 22:43:38 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

C4- of course you are correct, sir.

But one or two exceptions I must note. Though I am an "apc-rush" player, I think there is no better way to take out the Nod Airstrip than with a mammy. Tusk missiles on the strip as you approach forces the nod techs into the building. When you are close enough, Tusk missile the Airstrip building, and it is too small- the splash damage kills everyone inside.

For the most part, Mammys simply give off points to Nod.

---