Subject: zero bug with cp1 server?
Posted by Creed3020 on Sat, 04 Dec 2004 01:38:39 GMT

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Problems I have encountered:

1. Almost all the players in our server are getting the zero bug. It is happening as soon you are in a vehicle and kill a person. Once you have killed something it gives you the zero bug. Pretty sure that is what happens.

2. Also on SOO many maps you can't kill people, probably part of the zero bug, also can't run people over, AGT and OB aren't firing.

3. Some messages are displaying twice

\<eoesvr01\> Host: alkatek is NOT running RenGuard! alkatek COULD be cheating.
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