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Subject: Fix the damn gun

Posted by [Aircraftkiller](#) on Fri, 03 Dec 2004 23:22:51 GMT

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The APC is fine except for the way it fires. In C&C it could only fire ahead of itself in a 45 degree arc. Why? Because the APC's M60 cannot swivel around completely... M113 APCs have an arc of fire that can only be 45 degrees in front as the gun is directly in front of the gunner's hatch, and it's not on a swivel mount. It can only turn in that view arc, because the gunner cannot pull the gun around to fire backwards. If you change the round capacity from 100 to 50 rounds and give it a view arc for firing, it would work fine.

Additionally, making Rifle Soldier weaponry damage vehicles about 200% better ala Renegade Alert would give them more function. Allowing them to damage structures would make them useful, and removing the stupid charge of C4 would be even better. C4 explosives are not issued to units in reality unless they have demolition work to do.

There's a lot of easy ways to make this game more fun, but if you choose to hold on to a game that makes no sense and is not Command & Conquer, go for it.

I can't wait to get RA working on Source, then you'll see what Renegade really was supposed to be like. Not this cripple of a game that it is right now.

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