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Subject: FieldTS - a big mistake...

Posted by [warranto](#) on Fri, 03 Dec 2004 06:09:02 GMT

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Meh, it's fun and in no way impossible to defend against. Mines still do the intended jobs, you just can't abandon the base thinking they will solve the problem. If anything I'd say it takes more teamwork and coordination to win now.

Remember though, teamwork doesn't necessarily mean going as a group to destroy the enemy base, it also implies someone taking the "sacrifice" of having low point to ensure the base remains operational.

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