

---

Subject: Scripts.dll in CP1 has a ton of bugs, use Jonwill's 1.93

Posted by [Alkaline](#) on Thu, 02 Dec 2004 22:01:45 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

ya...

well in the mean time we aren't use the cp1 scripts....

b.t.w gamelog still takes too much cpu... any chance you are gonna make a lite version? We really dont' need all these extra "LOGS" that the fds is putting out e.g. renlog2, gamelog... too many logs  
:bomb:

---