
Subject: Blah.. Annoying Problem

Posted by [Burn](#) on Thu, 02 Dec 2004 19:21:51 GMT

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Hey, it's me again.

crickets

...Moving on...

I'm having a little trouble with the map I recently completed. This is my first map and I'd like to see it work. Hopefully someone here can tell me how to fix it.

When I load up my mod package and launch my map, I appear as a regular GDI soldier. Though, there's no map at all around me. And, I do that thing (I think everyone's familiar with) where I spawn where I'm supposed to, and then fall about 50 feet, and then spawn again, and do the same process continuously. I am positive I checked all 3 collision options too. The .w3d (my map) file is also in the proper directory. When I try to quit out of the game, it doesn't give me a chance to click "yes" and puts me back in the game where I fall for 50 feet for the rest of eternity.

My map has no textures on it, it's entirely grey (that's on purpose.. I'm just testing it right now). I added 1 GDI spawner and 1 NOD spawner. Everything is as it should be. But, I still fall into the same position that I mentioned above when I try to join the game.

Is anyone familiar with the problem and can provide me with a solution? Once again, it would be appreciated.

Thanks.
