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Subject: renegade loading

Posted by [warranto](#) on Thu, 02 Dec 2004 14:42:33 GMT

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The reason Renegade takes so long to load is that the program, for whatever reason, loads the same objects more than once. RenAlert does not do this.

There was a topic on this made a while ago when RenAlert first came out, but I can't seem to find it.

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