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Subject: Mapping debate

Posted by [sfr3f](#) on Wed, 01 Dec 2004 01:24:42 GMT

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Golf isn't a RenAlert map. "b2b" is a thing of Renegade.

Open fields?

Open: Having no protecting or concealing cover, affording unobstructed passage or view.

Field: A broad, level, open expanse of land.

NOT AN OPEN FIELD.

If the terrain needs big freaking canyon walls to define "tactical" avenues, you've got to be plum retarded. Maps without restrictive terrain (canyons) are so much more tacticaly diverse. LOS shadows behind hills are good for ambush or hiding. High points give beter range of sight and are harder to attack head on. Trees and brush give cover to infantry, and even armor. Valleys can hide an aproaching armor column.

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