Subject: CNC Reborn : Various Updates Posted by Renardin6 on Wed, 24 Nov 2004 23:17:24 GMT View Forum Message <> Reply to Message

j_ball430l know that, but when you're involving things that are realistic (humans) and you follow the basic laws of physics (gravity), then why not use common sense and make the laser beam realistic. It doesn't change the gameplay either way, but it does make a hell of a lot more sense to make it realistic. Whether or not it's the "future" or in a "new world", logic still leads you to believe that they're not going to have a laser point like that.

Well forget games just do your real life then, because control your actions with a keyboard and a mouse and see yourself on third person view is not realistic. Duh...

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