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Subject: Renegade Alert Allied Turret

Posted by [rm5248](#) on Fri, 22 Oct 2004 20:53:12 GMT

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genetixand where the barrel meets the main part of the turret(black part) you need to add a new texture. Unless your following a picture of a turret with 20 feet of range... Where the barrel and turret connect they are almost always rubber. The current texture there looks like granite.

Yeah, it looks really bad. I was almost thinking water...

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