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Subject: Renegade Alert HUD Update

Posted by [Naamloos](#) on Fri, 22 Oct 2004 10:45:13 GMT

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It looks cool, but i think it's beter you still see the health an enemy unit has on the main screen itself, you see it a lot faster then. And it's like in RA.

The rest is nice, just not the targeting system.

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