

---

Subject: Renegade Alert HUD Update

Posted by [Blazea58](#) on Fri, 22 Oct 2004 09:09:41 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

That looks very nice, i like it down to the point where it shows what your attacking, or buying for instance, by pointing your vehicle at it or shooting.

Cash amount and time limit go in a perfect little space, which doesnt seem to take away much of the screen. I like how its got all the guages down toe the point of even a compass, and the full gps system etc.

The only thing i would like to see is perhaps 80% opacity rather than 100%,because sometimes its nice to still be able to see whats behind the screens at any given time, even ifs its not an important place that you would focus on.

Looks awesome though now, though its highly improved from the last screenshots i saw.

There is just one more thing though, is that the white map. Is it a problem to perhaps change it to many differnt colors rather than just greyscale?

Or even just a different color as i find that although white has the most contrast, it can be eye soring after a while of looking at it.

---