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Subject: Renegade Alert HUD Update

Posted by [SuperFlyingEngi](#) on Fri, 22 Oct 2004 02:40:11 GMT

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Very, very cool. However, I think you should keep at least some semblance of the banding box around a targeted object, maybe just the green lines and the health, with all the rest of that information being displayed at the bottom right. In the heat of battle it's going to be a bit of a drag to check down at the bottom right of the screen constantly instead of just have the health bars within your field of vision. However, I doubt it will be much of a problem.

Goodness, that is one of the coolest things I've ever seen done for Renegade...

Awesome.

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