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Subject: Renegade Alert HUD Update

Posted by [Aircraftkiller](#) on Fri, 22 Oct 2004 02:34:17 GMT

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Silent Kane was responsible for the code work, I did the HUD texture job.

The target bracket is now completely removed. Relevant object information is displayed in the lower right hand of the screen. The object's icon and health is displayed there, along with your ammunition count and your position in the vehicle you're inside.

The icons themselves, such as the compass, are still being worked on. The compass is the icon above your health meter, which is next to the overhead view of the radar map. The view of the radar map is also being improved over time, and will look much better by the time we release.

Icons relevant to your status will be displayed in the middle left portion of the screen. One will show if you're being repaired, another will show if you're able to sell your vehicle. This is done by driving to the center of the Service Depot and either pressing a key or clicking the Sell button.