Subject: surfaceeffect.ini
Posted by Slash0x on Fri, 22 Oct 2004 02:24:02 GMT
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After talking to a few, you think BHS could get the surfaceeffect.ini to work without effecting the stupid game server listings? It acts like when you have an edited objects file. -_- If you could get this to work properly, that would be the shiznits.

EDIT: Let me clearify.   Wanted to see if anyone could get the tank treads sound effects working without making a total Renegade modification.