Subject: Poll: Should we fix bugs in westwood maps
Posted by gam3rj on Thu, 21 Oct 2004 01:03:48 GMT
View Forum Message <> Reply to Message

I don't think that is significant enough, while c&c_field shows good statistics, Hourglass doesn't, that's actually fairly close Now, if you were to start trying to balance the game, there's a good chance you'll emit too much torward one particular side and contradict your initial purpose. In the almost 3 years of playing, I can guess that I've won as Nod more than GDI in Field anyway, and this is public servers I am regarding as well. When I was participating in clan matches on this map, I usually chose Nod.

What I also want to express concern for is if you modify the game in these large aspects, it will cause the community to split. You'll have the obvious, those who patch their maps, and those who don't because they are content with what they have already and they are not forced to download them. If it were a required patch download prior to getting on WOL, I suppose this would solve that problem (ie. official patch to some degree).