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Subject: Beta Release, RenRevolver

Posted by [Oblivion165](#) on Fri, 15 Oct 2004 22:24:44 GMT

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Aprimeoblivion165Everything but the texture quality, and missing sun glare effect is westwood. it has nothing to do with my mod. The A.I. was westwood. The shadows are Westwood. The "Quick Sand" is westwood. The camera angles are westwood.

No, you placed the spawn points, you forgot the add the sun's texture/model (not sure on that one), you made the buildings too small for the 3rd person camera view, and you used their A.I.

Spawn points are not my concern, they do what their supposed to. I cant make the building 30 feet tall for 3rd person. And yes i used their a.i.

Yes i forgot about the Lense Glare Texture. Fixed it. I also am looking for help on this mod. Im not patient enough to make qualtiy

(I.E.) I followed the tutorial on Renhelp for Gun animations and such, 1000 times, never works.

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