
Subject: Explanation?

Posted by [exnyte](#) on Wed, 13 Oct 2004 09:34:12 GMT

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The thing is, the SSC wasn't lagging to kick any of the other players... Unless this user is included in the SSC_IGNORE.TXT file, I don't see how it could miss the same player twice, while getting all other non-renguard users right after they join.

On a side note, this player was accused of cheating by several players at the same time, which prompted the usual, "...But they can't, this is a RenGuard protected server", but upon further review, we found he wasn't running it, (or so all sources we had available said...), but the server wouldn't/didn't kick that user for not having RenGuard.

[/edit]
