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Subject: MP Elevators

Posted by [StoneRook](#) on Sat, 05 Apr 2003 17:36:09 GMT

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yes there is - search the forum.

(basically - its just a mesh that "pushes" meshes up and down)  
(use w3d viewer to view extracted elevators from the always.dat)

but - there are problems using them in MP - sometimes you get out of sync with the server - and you fall off the map or get stuck in the wall.

you would be better off using the teleport script.

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