Subject: BHS needs a mapper for Core Patch 1 Posted by Dethdeath on Mon, 11 Oct 2004 21:09:33 GMT

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Feel the same way, it would take the whole sneakyness of SBH's away or even the "stealth hotwire/technician". Sometimes I'm laying my timed C4's on a mct and the players are either too busy buying their stuff or just idling next to a PT and they don't notice it...this alarm could change that.