
Subject: Renalert Update : Custom icons for Renalert Team.

Posted by [Dethdeath](#) on Mon, 11 Oct 2004 18:34:05 GMT

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Renardin6l was just trying the reborn shotgun to see if the file for first person view was accepted. duh...

the file wasn't objects.ddb, fg_mshot.w3d or something like that, liar. :rolleyes:

And I can get a proof of it. (I can ask mac if you want.)

BlazerThis is the ONLY instance I could find of Renardin being kicked by RenGuard, and it was for a shotgun texture, not an objects.ddb file.

[16:10] [KICK]Renardin has unknown files on Renegade Community Server #1
(data\f_gm_shot.W3D)

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Someone explain this...
