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Subject: scripts.dll 2.0 progress report

Posted by [theplague](#) on Mon, 11 Oct 2004 06:13:38 GMT

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Slash0xNow only if you could develop a way to make it where you could allow people to join the server and the server sends it over through Renegade like a patch. That would be cool. Send what? maps (like in quake and ut?)? or r u talking about the scripts.dll (because RG could do a 'compolsery' updating thing along with the CP1)?

Jon, can you please post a list of scripts that where planned but dropped?

-thx

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