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Subject: Renalert Update : Custom icons for Renalert Team.

Posted by [icedog90](#) on Mon, 11 Oct 2004 00:24:05 GMT

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rm5248 Apparently, Renardin's work sucks because you say it does

Not true. I don't like his work either, not because Aircraftkiller doesn't like it or because of Reborn's old beta, but because it does suck. He uses the same style of texturing for every vehicle, and it's so bland (referred to as "plastic"), has the weirdest colored looking metal for GDI, and has the same scratching pattern that isn't even realistic.

If you, Renardin, decide to take my advice, I suggest that you learn to use variety and use a different effect instead of the same one over and over for metal. Also try different tinting for that gold look, and don't make the scratches tile.

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