
Subject: if you dont run RenGuard, post here
Posted by [zunnie](#) on Fri, 08 Oct 2004 18:53:43 GMT
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Naamlooslt DOES drop the FPS a little.

No it does not...
If it really does then your pc just sucks lol.

It uses very little bandwidth, even less than MSN Messenger or something similar lol.
Its the n00bs that blame RG for their crappy pc and/or crappy internet connection and use this as an excuse for not running it.

Sometimes its not even the player or RG which causes their lag, it can also be the server they play on ie: The server hosting for more players than it can have bandwidth wise or there is a low SFPS. Regardless of wether you have a kick-ass pc with a stable 75+ FPS , when the SERVER has 10SFPS your game will 'feel like' 10 fps as well (even if you have 75+ fps showing).

Its primarily the newbies with software that have problems with running RG..
What on earth can be so hard to install RG lol? I dont have a freaking idea.
And on top of that some people like to use W3D files with altered weapon models or something which are not approved by RG yet or they never will be because they possibly offer an advantage in gameplay for the player using it. (W3D are not limited to weapon models that is)

Just use textures, skins, sounds, maps only then there are no problems with RenGuard usually...

[zunnie]
