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Subject: Question about modeling in Gmax...

Posted by [Spice](#) on Fri, 08 Oct 2004 18:38:18 GMT

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If you don't select match bitmap it does. That isn't the point , I said I like it better with plane. You can zoom in and see detail more easily and zoom out to compare from a distance. You can't do that placing it in the back of your viewport since zoom doesn't affect the image at all.

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