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Subject: Ramjet

Posted by [sniper12345](#) on Tue, 05 Oct 2004 13:43:30 GMT

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HomeyAny air vehicle should be able to win vs a sak/havoc. I do agree with the insane points they get. I also think if you shoot any tank with it, it should be 1 point, a stank visible should be 1 also, but invisible...like 5. I think it should be 6 shots to kill a orca/apache too.

I actually don't think it's pointless to shoot on a stealth tank with a sniper though (n00bjet or otherwise). Let's say you are scouting in the field, and you see your team preparing to attack with mediums, but you also see two stealths heading their way. To raise their awareness, you can shoot on the stealth tank, because, although not making them lose their stealthiness, it does make the stealth effect more visible, which can help your teammates to identify it.

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