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Subject: CnC Reborn : MMKII Texture Update

Posted by [icedog90](#) on Sat, 02 Oct 2004 20:57:13 GMT

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They have to show their renders to make everyone think it looks that good.

It's not a good idea to over use high quality renders, because then people have no idea what it really looks like and if it's good or bad.

There's no point in rendering bump mapping on it just to show it off.

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