Subject: Renegade points, kills and PM's?
Posted by Try_lee on Fri, 24 Sep 2004 02:16:36 GMT
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A score jumping by a certain value is easy enough to detect just by looking. The real cheaters are the ones that have cheats that are only just detectable, like adding a 15% damage increase on tank shells... something only RenGuard can help block at the moment.