
Subject: Applying Scripts

Posted by [zunnie](#) on Thu, 23 Sep 2004 12:28:39 GMT

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Attach the script M10_Conyard to the Construction Yard building.

On all other buildings you want to have repaired by the Conyard attach the script:

M10_Conyard_Repair

a good repair value would be 0.015 or 0.010 or something similar.

[zunnie]
