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Subject: Applying Scripts

Posted by [Sanada78](#) on Wed, 22 Sep 2004 21:00:12 GMT

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Which script though?

I was thinking of using this script for the ConYard:

JFW\_Conyard\_Vehicle\_Buildings

There are Turrets and Guard Towers that are part of the bases too.

The Conyard Repairs, but the other structures don't. I'm confused by the parametres. What is meant by "Custom"?

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