Subject: CnC Reborn : Mobile Stealth Generator
Posted by rm5248 on Wed, 15 Sep 2004 08:14:53 GMT

PointlessAmbler

Yes, but there actually was one.

Red Alert rules.ini
; sniper rifle
[Sniper]
Damage=100
ROF=5
Range=3.75
Projectile=Invisible
Speed=100
Warhead=HollowPoint
Report=SILENCER

I was talking about normal Red Alert. I know that they have that weapon in the rules.ini. I was messing around with it a while ago trying to get a sniper working.