Subject: CnC Reborn : GDI Hover MRLS Posted by Madtone on Tue, 14 Sep 2004 14:49:11 GMT

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AircraftkillerMadtoneok, i changed a few colour levels an opacity on the texture overlays.

Is this better? [snip]

Yes, now you can't really notice the concrete patterns he used in it. Give it 25-50% saturated brown and tan for the camoflauge areas and that should fix most of the problems on your side.

It shall be done!