
Subject: Re: CnC Reborn : Mobile Stealth Generator
Posted by [Renardin6](#) on Tue, 14 Sep 2004 13:06:26 GMT
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Renardin6

As you can see not a lot of details on it, so I added some stuff. It will also get a reflect on the window don't worry.

(I noticed that some parts have a wrong size. Permagrin will scale that when he comes back from vacancy.)

Polycount : 1836

Texture : 1 x 1024*1024 texture.

I quote myself for you. There are not only pics in my first post. Try to read. Damn...
