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Subject: CnC Reborn : GDI Hover MRLS

Posted by [Madtone](#) on Mon, 13 Sep 2004 23:55:30 GMT

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YSLMuffinsNo, that's not what I meant...

It looks like to add detail, Madtone added color. The new detail is great, but it's just that the color scheme doesn't really look fitting anymore. It's a step in the direction of the TS color scheme, but it has, to me, overshot the mark.

Hmm, so am i right in saying that if all of the gdi units had the same detailing as i put into this it would fit better? Or am i well off?

Also i didn't just add color, i did alot of overlay editing, scratches, burns, contrast an colors also some texture overlaying an smudges as well as a few saturation adjustments

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