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Subject: CnC Reborn : GDI Hover MRLS

Posted by [Havoc 89](#) on Mon, 13 Sep 2004 00:13:23 GMT

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That doesn't look much like a Hover MRLS. It doesn't have a TS feel to it.

The model looks wrong in some places. The exosts on the top isn't beveled correctly, the cylinders on the bottem should be longer, the chassis looks small lenth wise.

Texture wise...

The base texture looks very dull. The cammo should be more contrasted. There should be red lights behind the "8" at the back of the chassis. GDI logo should be bigger. GDI logo on right side is inverted. The vents at the rear bottem should be the same colour as the gdi colour, and not grey. The missile racks should be darker. Texture on some edges and corners dont look very good (UNWRAP Problem). Last but not least, like Aircraftkiller said, it looks like concrete.

Fixing those errors should make it look a lot better.

Tther than that it looks ok.

Here is a picture of the Hover MRLS from TS.

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