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Subject: More script ideas

Posted by [icedog90](#) on Tue, 07 Sep 2004 19:09:54 GMT

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flyingfoxAlso, what if you were to remove the remaining ammo from a clip (when you reload) from your total ammo? So say you have 300 bullets and an extra 60/100 in-gun. when reloaded you lose a hundred from the 300 limit. or a 2/4 rifle when reloaded would cost 4 bullets instead of 2.

That would be nice, too, and I'm sure it's possible. Battlefield 1942 has this feature.

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