Subject: Random Crate.
Posted by Dan on Mon, 06 Sep 2004 15:06:47 GMT

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Lol seems so... I'm just fixing a few bugs that I find at the moment, should be done sometime soon. I'm also fixing a few bugs in my vehicle wreckage script (drops a wreckage when a vehicle dies which is rebuildable). I just need to alter the positions a bit so it doesnt get stuck in the ground when you repair it, and I need to add the new vehcile to the vehicle limit.