Subject: C&C_Niagra
Posted by Titan1x77 on Fri, 03 Sep 2004 10:48:15 GMT

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Javaxcx The trees by themselves are decent, but the rocks would give it more of a navigable terrian for infantry against vehicles like APCs.

Will do for the next version

I left the collison off so players wouldnt be trapped down there...or shooting from underneath the water,it servers it's purpose,although i could add a script zone to kill any infatry that falls down there.

The OB controller wont be changed to be more accurate,im using the default settings like many other maps do.